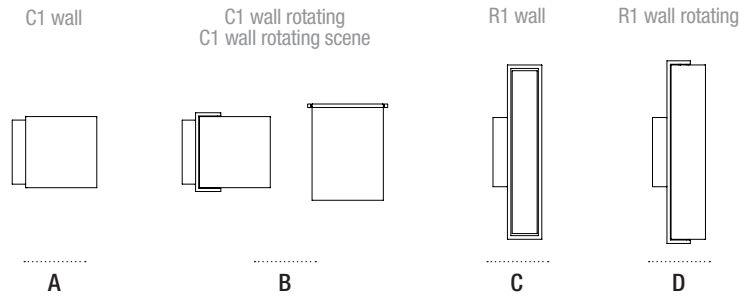


BlancoWhite

C1 / R1

Antoni Arola, 2013
 Wall lamps



A collection of wall lamps that fully harness the advantages of a thin LED plate. Comes in two formats – square and rectangular, either fixed or directional, and in two colours (graphite black and white). Can also incorporate a metallic red sheet (optional and can be ordered in other colours) for a personalised, bespoke lamp (Wall Scene). Conceived for the requirements of contract projects, but adapts well to a more personal environment.

GENERAL DESCRIPTION

White (S&C) or graphite metal structure with matte finish.
 Fixed (A / C) or adjustable (B / D) models.
 Optional Wall Scene red sheet.

LIGHT SOURCE

(A / B)

Strip of 24 LEDs
 Power system (W): 8
 Operating voltage (VDC): 12
 T^a Colour (K): 3.000
 Typical IRC: 85
 Lifetime (h): > 40.000
 Luminous flux (lm): 288

(C / D)

Strip of 30 LEDs
 Power system (W): 10
 Operating voltage (VDC): 12

T^a Colour (K): 3.000
 Typical IRC: 85
 Lifetime (h): > 40.000
 Luminous flux (lm): 360

Built-in LED.
 Fixture suitable only for indoor use.
 Always use this light source.

Input voltage (VAC): 90 ~ 264



APPROXIMATE WEIGHT (unpacked)

- (A) BlancoWhite C1 wall: 2 Kg / 4,4 lb
- (B) BlancoWhite C1 wall rotating / C1 Wall rotating scene: 2 Kg / 4,4 lb
- (C) BlancoWhite R1 wall: 1,9 kg / 4,1 lb
- (D) BlancoWhite R1 wall rotating: 2,2 kg / 4,8 lb

REGULATIONS

CE



IP 20

UNE-EN 60598

UNE-EN 55015

UNE-EN 62031

UNE-EN 61000-3-2

UNE 60529

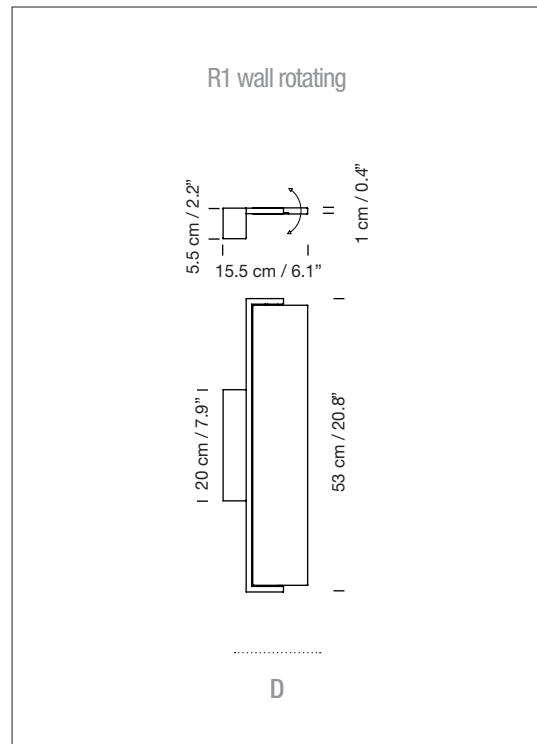
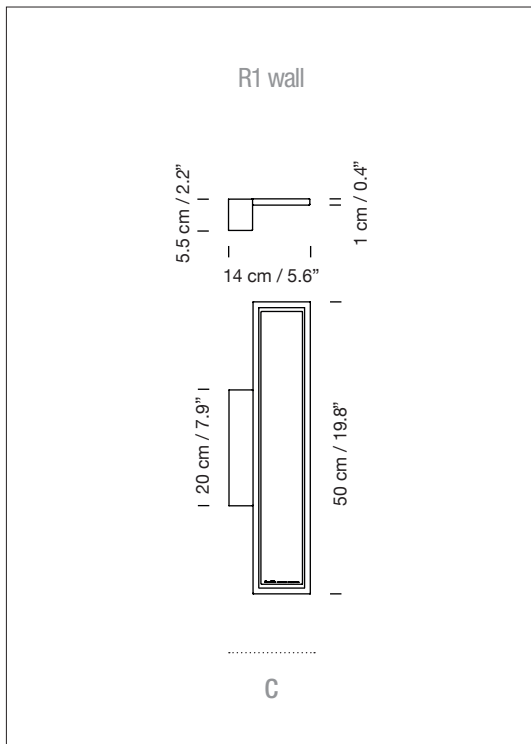
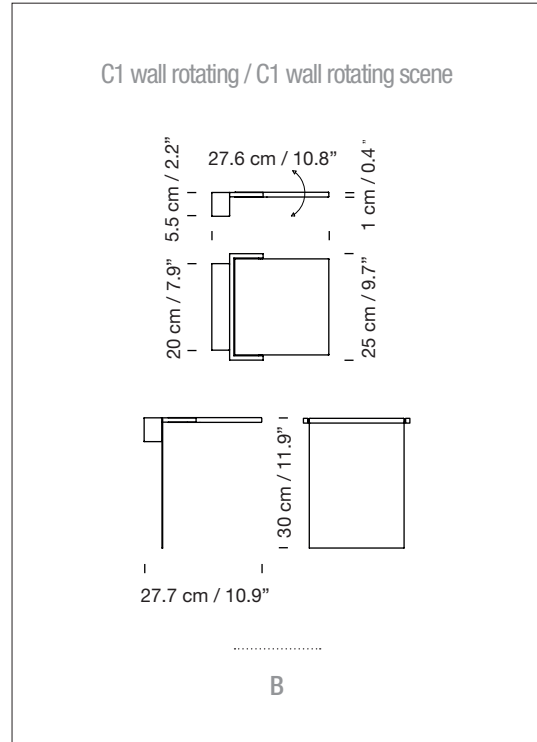
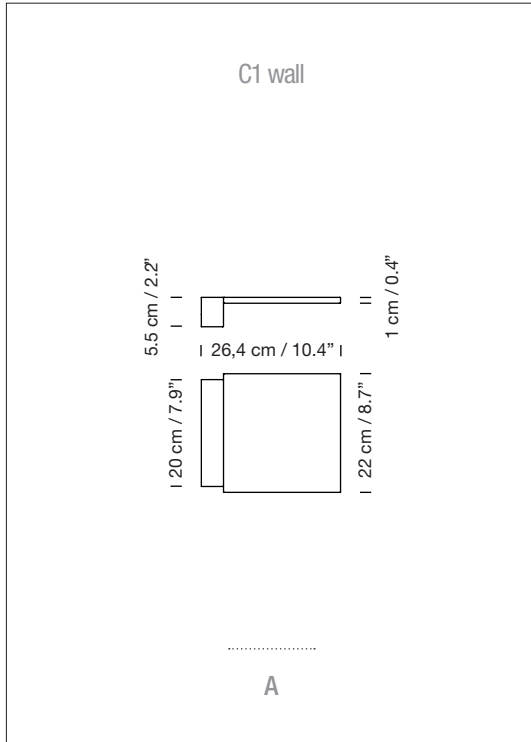
MAINTENANCE

Clean with a smooth cloth. It is advised not to use any ammonia, solvent or abrasive products.

OTHERS

The fixture are delivered in different packets.
The assembly instructions are delivered with the product.

MODELS



BlancoWhite Collection

Table fixture



C1 table



R1 table



R2 table



R3 table



D2 table



R1 table rotating

Hanging fixture



D1 / D1 ceiling up&down
D2 / D2 ceiling up&down



Golden Gate



R3 ceiling

Wall fixture



C1 / C1 wall rotating
R1 / R1 wall rotating



C1 wall rotating scene